
 <b>Allowed Projects (Eligible for Funding)</b>	 <b>Unallowed Projects (Not Eligible for Funding)</b>
<ol style="list-style-type: none"> <li>1. <b>Community Service &amp; Outreach</b> <ul style="list-style-type: none"> <li>○ Volunteer initiatives benefiting local communities</li> <li>○ Public health awareness campaigns</li> <li>○ Environmental sustainability projects</li> </ul> </li> <li>2. <b>Educational &amp; Academic Initiatives</b> <ul style="list-style-type: none"> <li>○ Student research projects with community impact</li> <li>○ Workshops, training sessions, or skill-building events</li> <li>○ Tutoring or mentorship programs</li> </ul> </li> <li>3. <b>Campus Engagement &amp; Student Well-Being</b> <ul style="list-style-type: none"> <li>○ Student-led events promoting diversity and inclusion</li> <li>○ Mental health awareness campaigns</li> <li>○ Career development programs (networking, speaker panels)</li> </ul> </li> <li>4. <b>Innovation &amp; Entrepreneurship</b> <ul style="list-style-type: none"> <li>○ Tech or business ideas with a social impact</li> <li>○ Sustainability and green energy initiatives</li> <li>○ Prototype development for non-commercial use</li> </ul> </li> <li>5. <b>Arts &amp; Cultural Projects</b> <ul style="list-style-type: none"> <li>○ Performances, exhibitions, or cultural showcases</li> <li>○ Public murals or campus beautification projects</li> <li>○ Creative storytelling initiatives (film, photography, podcasts)</li> </ul> </li> <li>6. <b>Technology &amp; Digital Innovation</b> <ul style="list-style-type: none"> <li>○ Open-source software development for educational use</li> <li>○ Community-focused app development</li> <li>○ Digital literacy and accessibility initiatives</li> </ul> </li> </ol>	<ol style="list-style-type: none"> <li>1. <b>Travel outside of the District of Columbia</b></li> <li>2. <b>Personal or Unrelated Expenses</b> <ul style="list-style-type: none"> <li>○ Tuition, housing, or student loan payments</li> <li>○ Personal travel not tied to the project</li> <li>○ Clothing or non-essential personal items</li> </ul> </li> <li>3. <b>For-Profit or Commercial Ventures</b> <ul style="list-style-type: none"> <li>○ Startups or businesses for personal gain</li> <li>○ Events with ticket sales or revenue-focused activities</li> <li>○ Paid internships or salaries for project team members</li> </ul> </li> <li>4. <b>Political or Lobbying Activities</b> <ul style="list-style-type: none"> <li>○ Endorsing political candidates or parties</li> <li>○ Fundraising for political campaigns</li> <li>○ Lobbying efforts to influence legislation</li> </ul> </li> <li>5. <b>Religious or Exclusively Faith-Based Initiatives</b> <ul style="list-style-type: none"> <li>○ Worship services or proselytization activities</li> <li>○ Religious retreats or conferences with exclusive participation</li> <li>○ Projects promoting a specific faith without broader community impact</li> </ul> </li> <li>6. <b>Non-Student Led or Faculty-Run Projects</b> <ul style="list-style-type: none"> <li>○ Initiatives primarily led by faculty or external organizations</li> <li>○ Projects without significant student involvement in leadership</li> </ul> </li> <li>7. <b>Risky or Non-Compliant Activities</b> <ul style="list-style-type: none"> <li>○ Events involving alcohol, drugs, or other controlled substances</li> <li>○ Extreme sports or activities with high liability risks</li> <li>○ Projects that do not comply with university or government policies</li> </ul> </li> <li>8. <b>Luxury or Extravagant Expenses</b> <ul style="list-style-type: none"> <li>○ First-class travel, five-star accommodations</li> <li>○ Expensive catering, entertainment, or décor beyond necessity</li> <li>○ Purchase of high-end technology not essential to the project</li> </ul> </li> </ol>